

The Effects of Nanosensors Movements on Nanocommunications

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Motivations

- There is no problem if humans move while speaking (sound waves)
- In molecular communication, molecules move, and this poses no problem as well it seems
- In electromagnetic communication, antennas are not alive, they do not move (GWNoC for ex.)
 - but if they are put inside other thing (such as human body or nanorobot), they *could* move even during the same communication
- But... is there any problem if they move?! Let's dig into this...

The problem: TS-OOK modulation peculiarities

- Nanonodes have size and power constraints => very challenging to generate a carrier => TS-OOK pulse-based modulation proposed
- In Time Spread On-Off Keying modulation, bit 1 is a pulse, bit 0 is silence (*Jornet & Akyildiz, TrComm 2014*)
- In order for this to work, nodes need to be **tightly** synchronised, is that fine if nodes move?!

On sender:

Signal: 

Bit sent: 1 1 0 1


Signal on receiver:

Expected: 

- Direct effects of receiver movement taken into account in the following:
 - change in timing (**when** pulses arrive at receiver, pulse time-shift)
 - change in frequency of the signal (Doppler effect)
 - change in distance => change in bit error rate and information rate

Pulse time-shift

On sender:

Signal: 
 Bit sent: 1 1 0 1

Signal on receiver:

Expected: 
 Received: 

$$d_{\text{mobile}} = v(T_s + t_{\text{shift}})$$

$$d_{\text{mobile}} = ct_{\text{shift}}$$

So:

$$ct_{\text{shift}} = v(T_s + t_{\text{shift}})$$

$$(c - v)t_{\text{shift}} = vT_s$$

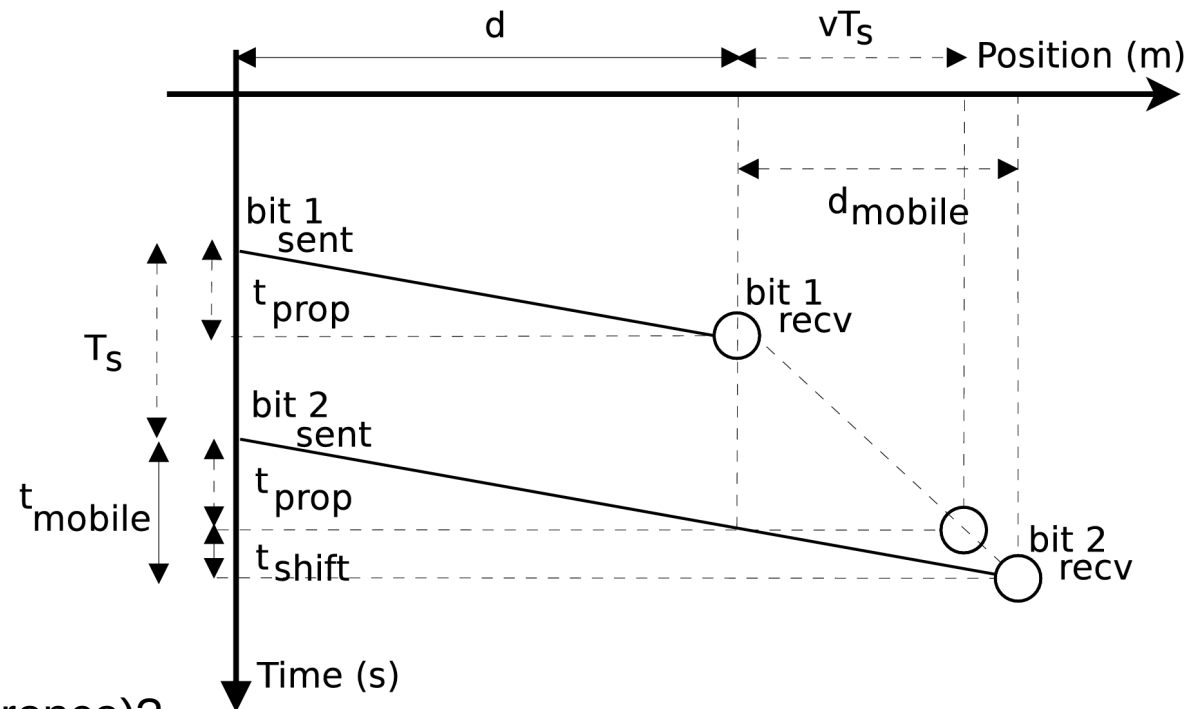
$$t_{\text{shift}} = \frac{1}{\frac{c}{v} - 1} T_s$$

Finally:

$$t_{\text{shift}} \approx \frac{v}{c} T_s$$

Does it prevent communication, i.e. create ISI (inter-symbol interference)?

$$t_{\text{percentage}} = \left(\frac{t_{\text{shift}}}{T_p} \right) \times 100\%$$



Pulse time-shift – numerical example

An example:

- fastest blood speed is aorta, 0.4 m/s
- patient moves away with 2 m/s
- $\Rightarrow v = 2.4 \text{ m/s}$
- $T_p = 10^{-12} \text{ s}$, $T_s = 10^{-9} \text{ s}$ (spreading factor $\beta=1000$)


$$t_{\text{shift}} = 0.8 \times 10^{-17} (\text{s})$$

$$t_{\text{percentage}} = 8 \times 10^{-4} \%$$

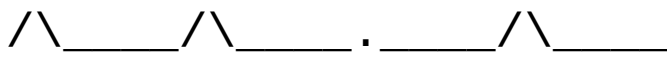

Conclusions:

- too small for 1 bit transmission, hence **no problem**
- reaches 100% (creates ISI) at the 125000th bit, i.e. at the 16th kB or after 0.125 ms or after 0.3 meters \Rightarrow **countermeasures need to be taken**

On sender:

Signal: 
 Bit sent: 1 1 0 1

Signal on receiver:

Expected: 
 Received: 

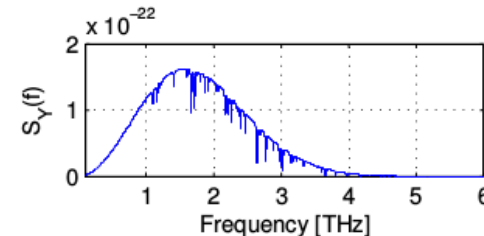
Doppler effect

- "Change in frequency because of movement"

$$\Delta f = \frac{v}{c} f_0$$

where f_0 is the frequency, v receiver speed and c speed of the light

- Numerical example:
 - $v = 2.4$ m/s
 - first derivative of Gaussian TS-OOK pulse, signal is centered at around $f_0 = 1.6$ THz
 - then $\Delta f \approx 10$ kHz
- **So change in frequency is negligible**



Bit error rate increase

Receiver moves away => distance snd/rcv increases => BER should increase

$$BER = P(e|X = 0)P(X = 0) + P(e|X = 1)P(X = 1)$$

Probability of error when bit x is transmitted:

$$P(e|x = 0) = P(y = 1|x = 0) = 1 - \int_A^B P(Y|x = 0) dy \quad (26)$$

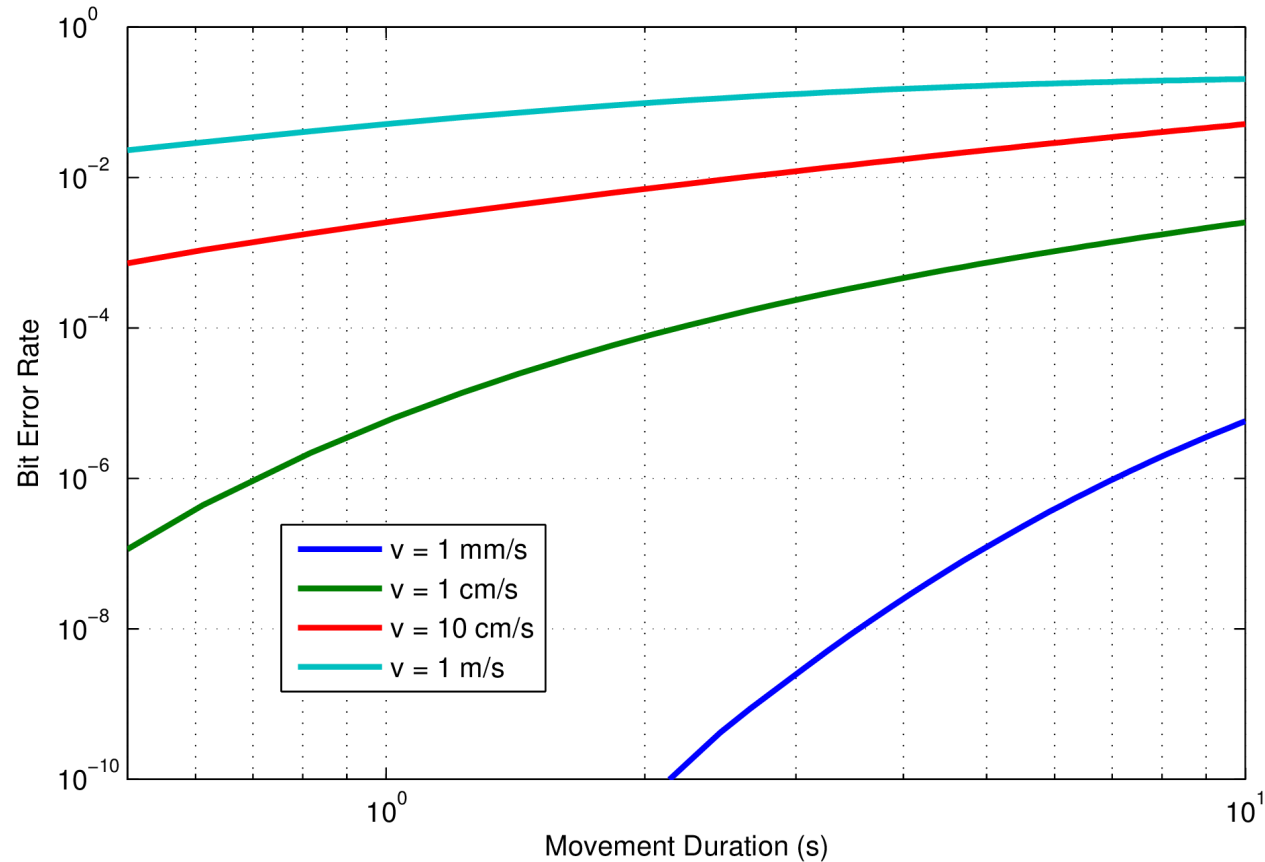
$$P(e|x = 1) = P(y = 0|x = 1) = \int_A^B P(Y|x = 1) dy \quad (27)$$

$$P(Y|X = x_i) = \frac{1}{\sqrt{2\pi N_i}} e^{-\frac{(y-a_i)^2}{2N_i}} \quad (\text{Jornet \& Akyildiz, TrComm 2014})$$

where:

- N_i total noise power for transmitted signal x_i
- a_i amplitude of the received symbol

Bit error rate increase – simulation results



- **BER changes significantly**
- Some applications have BER constraints, e.g. video streaming needs $BER < 10^{-4}$ (v should be smaller than 1 cm/s in the example)
- If BER is too high, error correction codes, ... are required

Information rate reduction

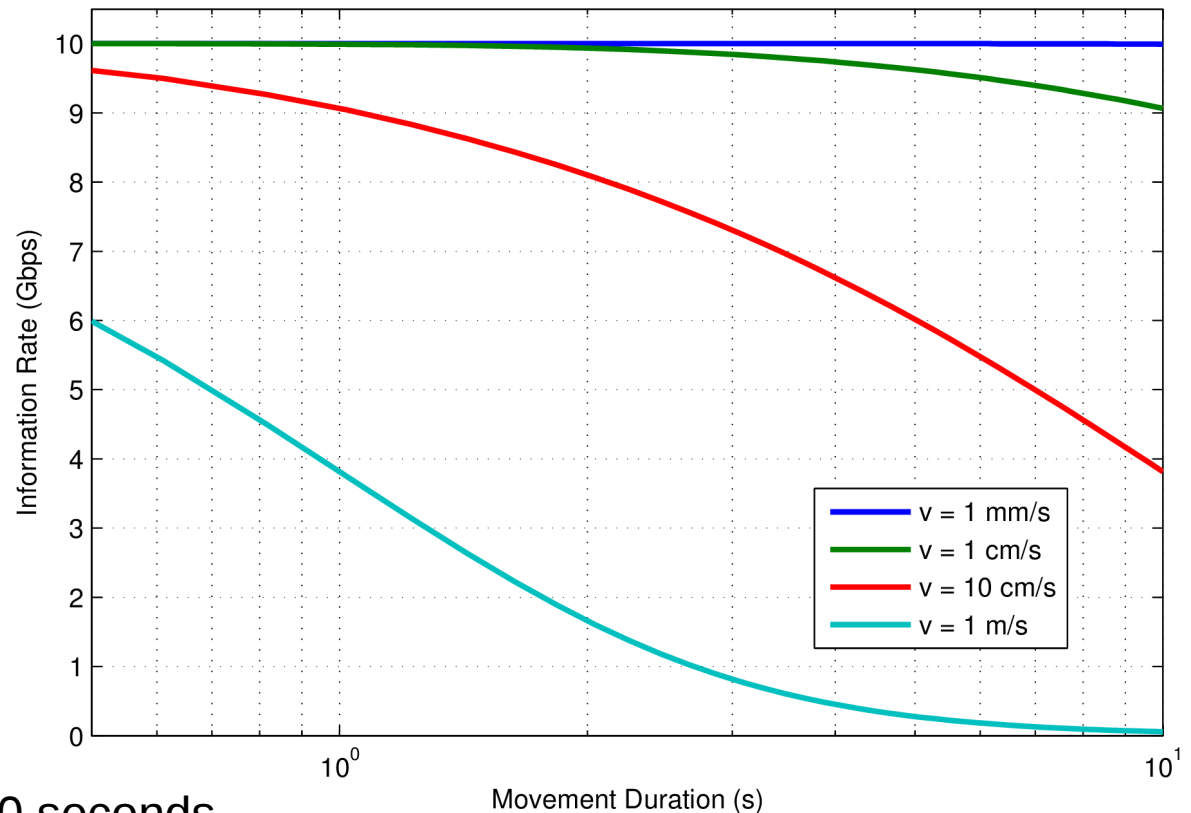
Receiver moves away => distance snd/rcv increases => IR should decrease

$$IR = C \times \frac{B}{\beta} \quad (\text{bit/second})$$

Numerical results:

- $B = 10^{13}$ (in THz band)
- $\beta = 1000$
- initial distance = 1 mm

- 10 sec movement with various speeds



Conclusion:

- if moving with 10 cm/s for 10 seconds, IR decreases from 10 to 4 Gb/s in this example
- **IR changes significantly**

Conclusions and perspectives

- **Node movement is worth taking into account**
- Without synchronisation, problems (such as ISI) can arise
=> there is a need for synchronisation algorithms used by nanonodes
- BER and IR could change significantly when moving
=> the type of motion should be taken into account in communication protocols
- Doppler effect is negligible

- All code to regenerate the results of the paper are available on my Web page (<http://eugen.dedu.free.fr>)